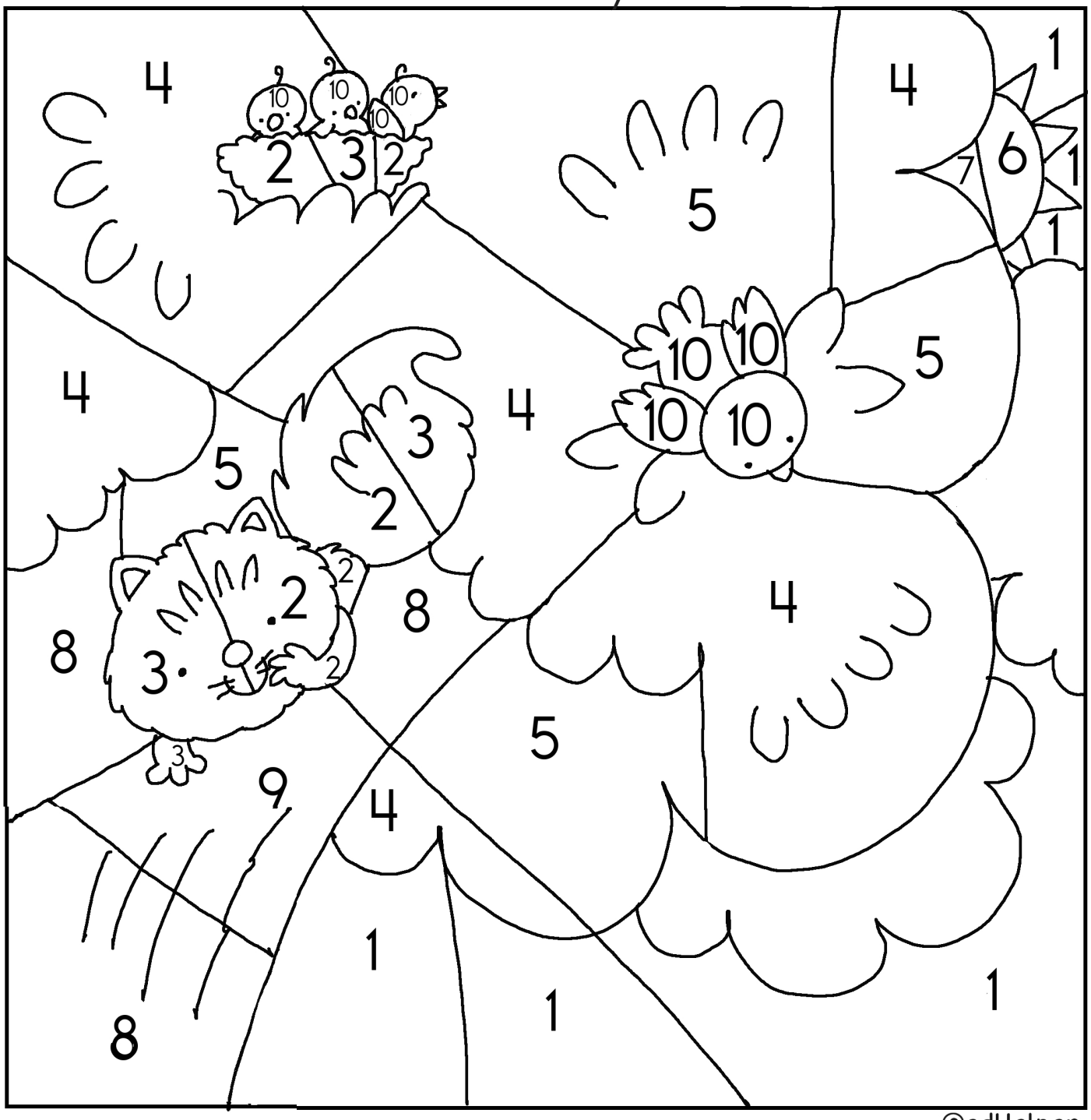
Name: _____

Color by Code (Numbers 1 - 10)

1 = blue 2-3 = gray 4-5 = green

6-7 = yellow 8-9 = brown 10 = red

All blank areas are your choice.



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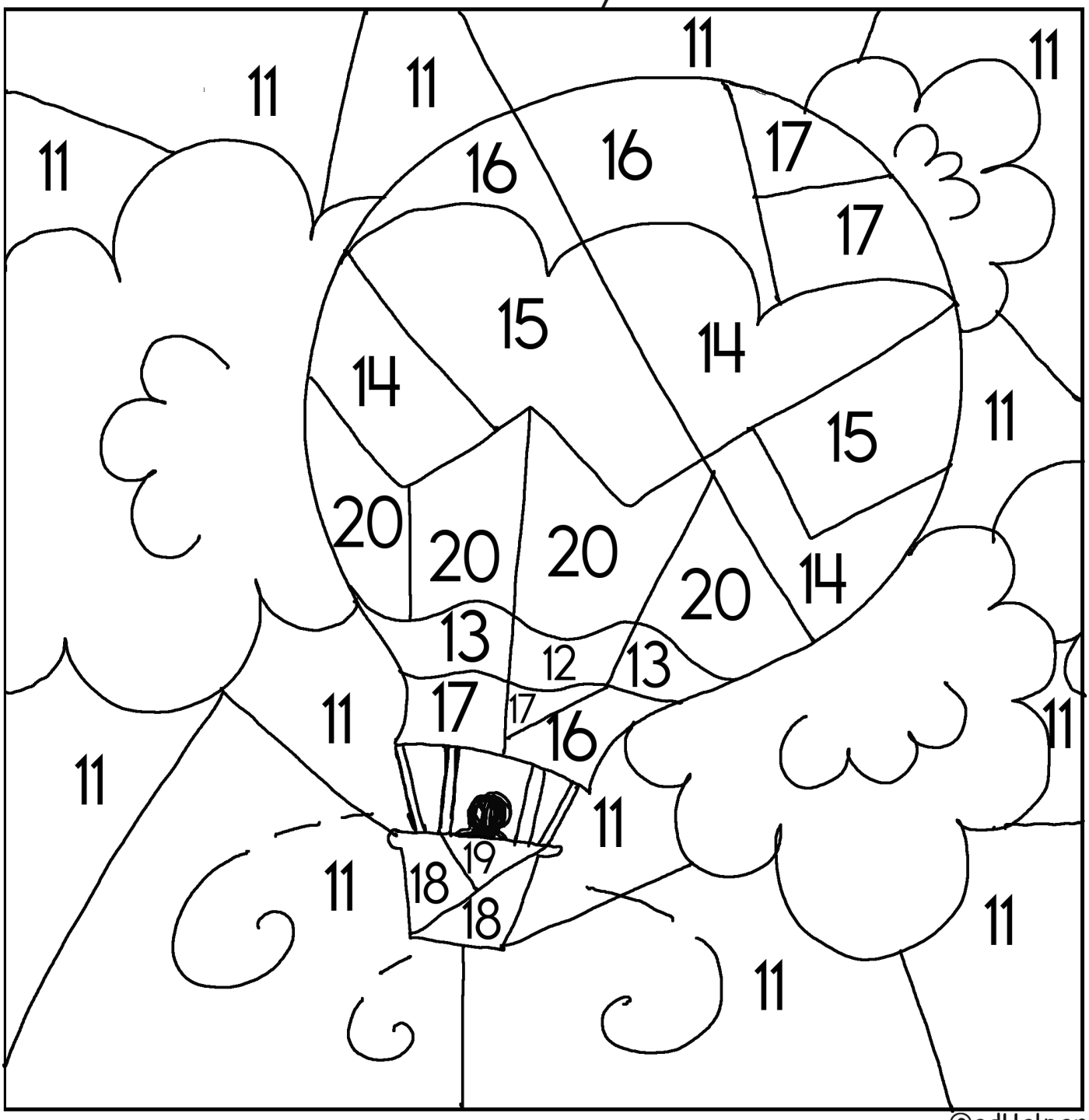
Name: _____

Color by Code (Numbers 11 - 20)

11 = blue 12-13= gray 14-15 = green

16-17 = yellow 18-19= brown 20 = red

All blank areas are your choice.



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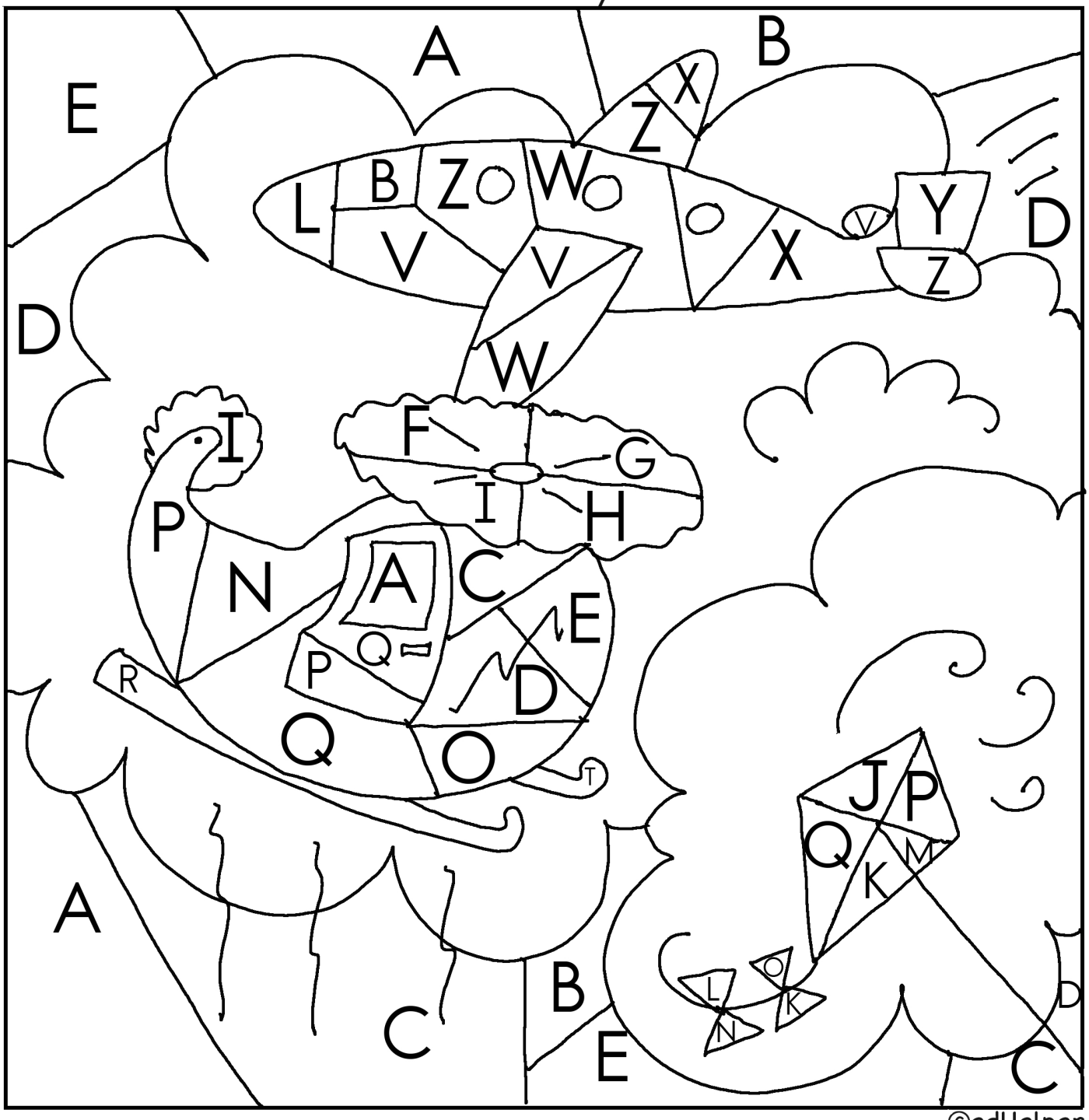
Name: _____

Color by Code (Uppercase Alphabet)

A-E= blue F-I= gray J-M= green

N-Q= yellow R-U= brown V-Z= red

All blank areas are your choice.



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Name: _____

Color by Code (Lowercase Alphabet)

a-e = blue f-i = gray j-m = green

n-q = yellow r-u = brown v-z = red

All blank areas are your choice.

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Name: _____

Color by Code (Shapes)

△ = blue ○ = gray ▭ = green

□ = yellow ⬠ = brown ⬡ = red

All blank areas are your choice.

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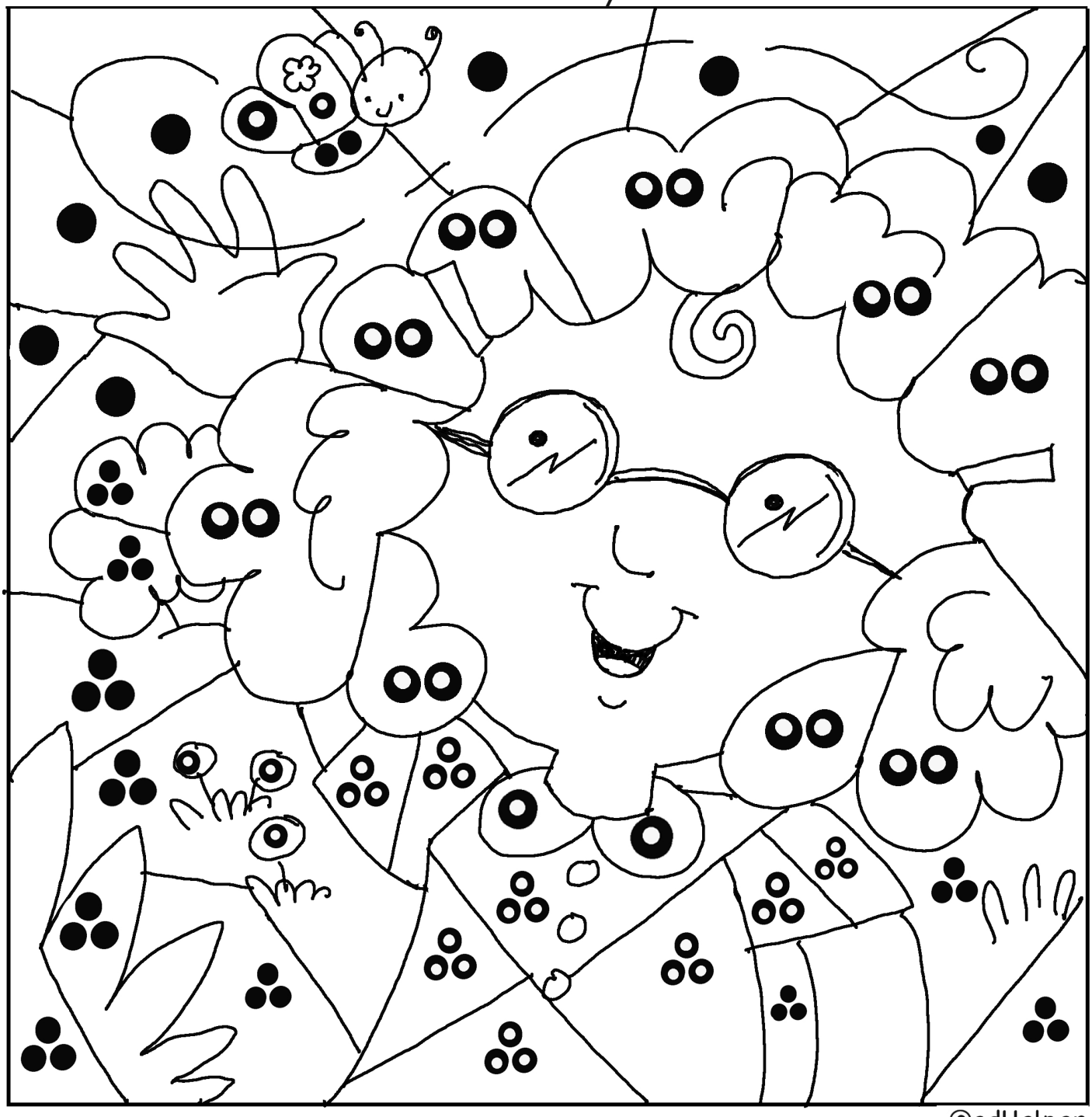
Name: _____

Color by Code (Dots)

● = blue ●● = gray ●●● = green

○ = yellow ○○ = brown ○○○ = red

All blank areas are your choice.



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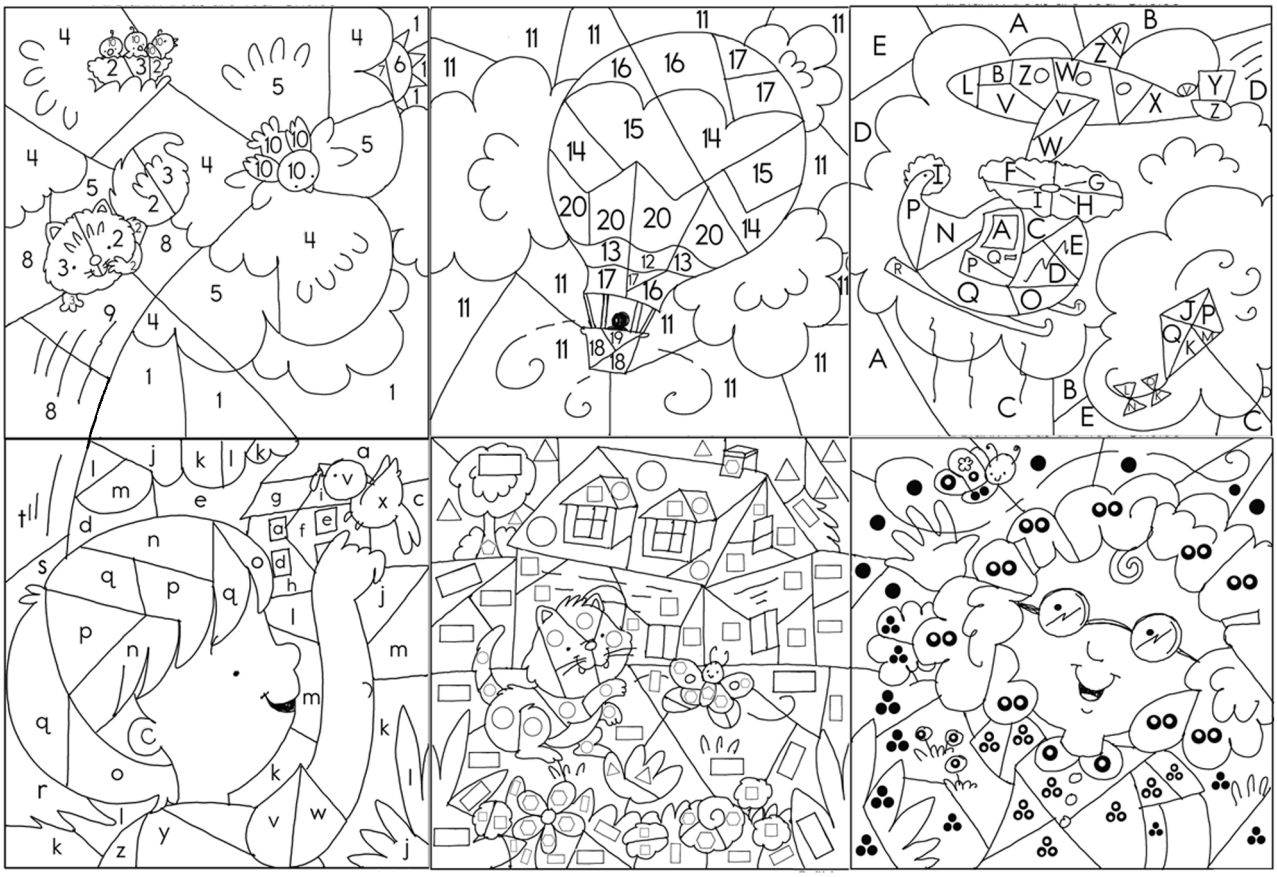
Name: _____

More Fun...

When all the pages are complete, cut out the pictures and tape together to make this mini mural.



Have discussions about things in the mural.

- Transportation
- Pets
- Habitats
- Seasons
- Birds
- Insects
- Hot Air Balloons
- Airplanes
- Helicopters
- Kites
- Sunshine
- Trees
- Spring
- Houses
- Flowers

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Name: _____

Moving Full S.T.E.A.M. Ahead Packet

Preschool

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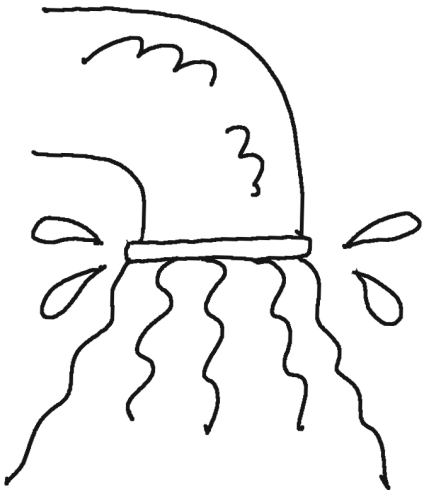
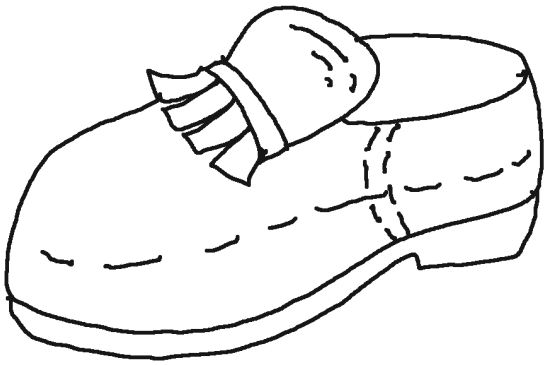
Name: _____

If the picture shows...
A liquid, put a "L" on it.
A gas, put a "G" on it.
A solid, put an "S" on it.

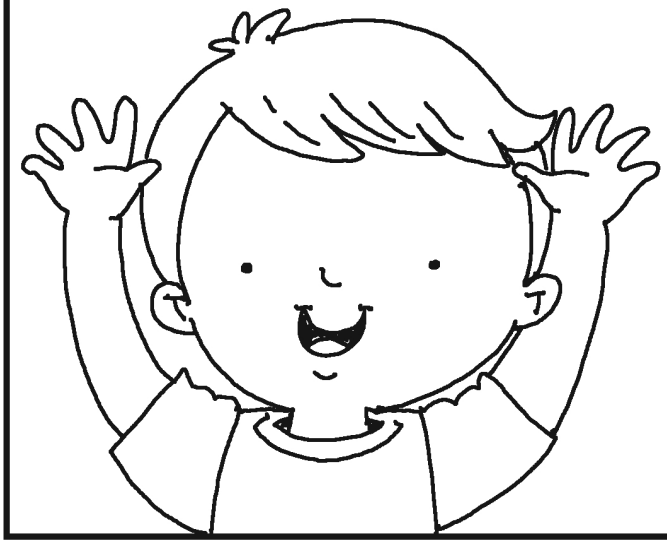
water



shoe



me



smoke

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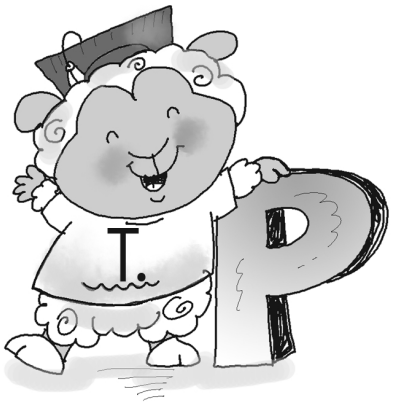
Name: _____

Color the monitor blue.
Color the printer yellow.
Color the keyboard red.



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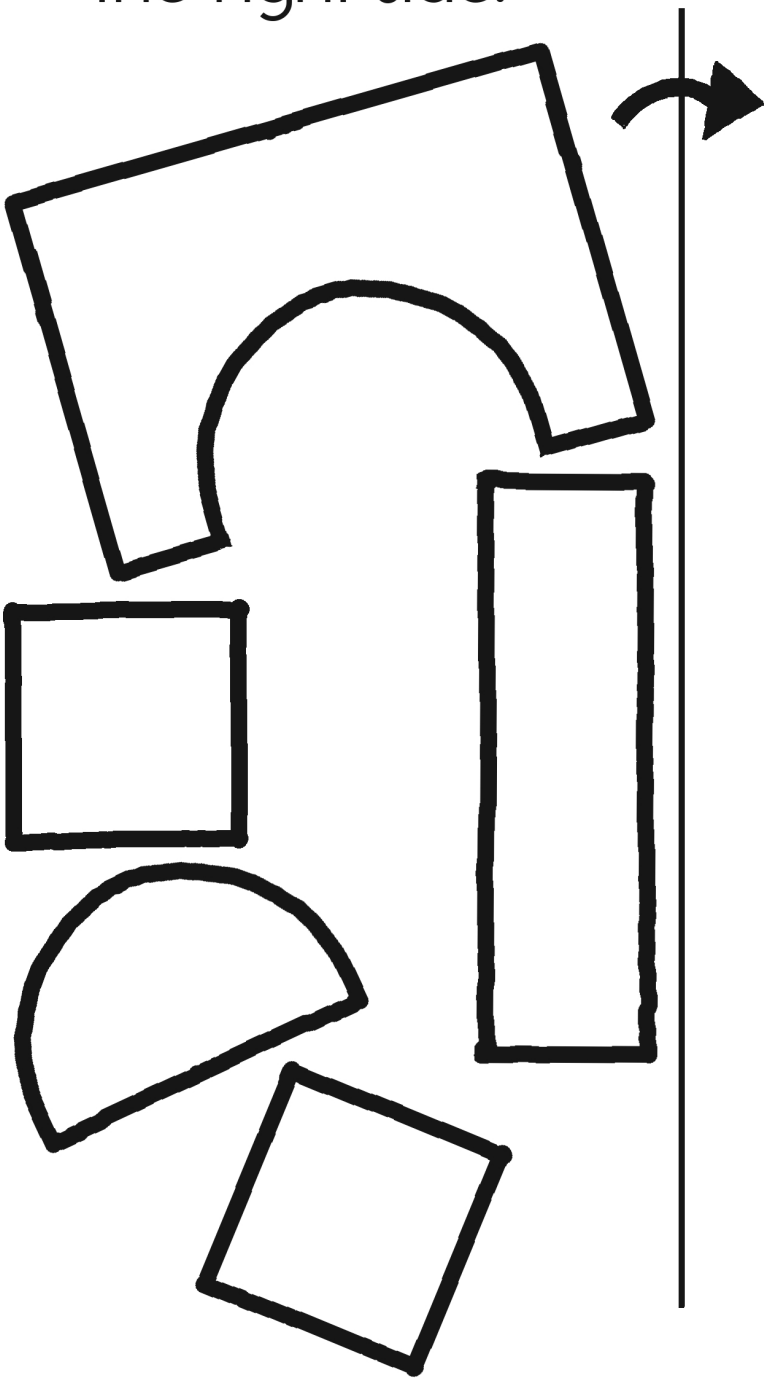
Name: _____

Cut out the block shapes on the left side. Build and paste them in place on the right side.



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Name: _____

Color each space.
Then combine them
together to make
a new color.

Red

Blue

Yellow

Yellow + _____

Red + _____

Blue + _____

Orange

Purple

Green

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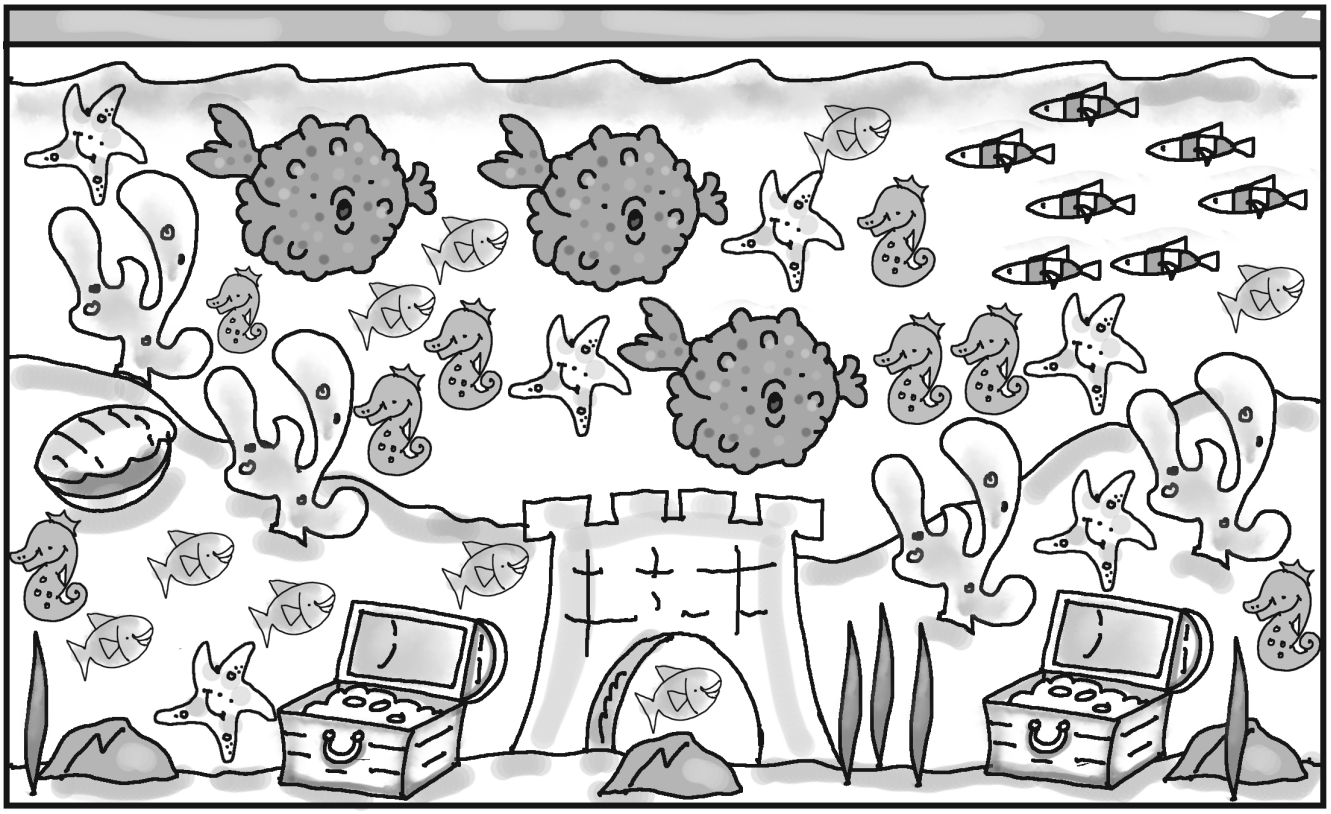
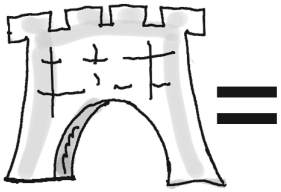
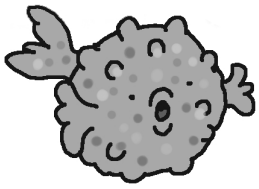
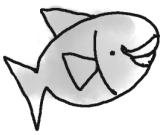
Name: _____

Count and write the number of each picture below.



 =  = =

= = =

 = = =

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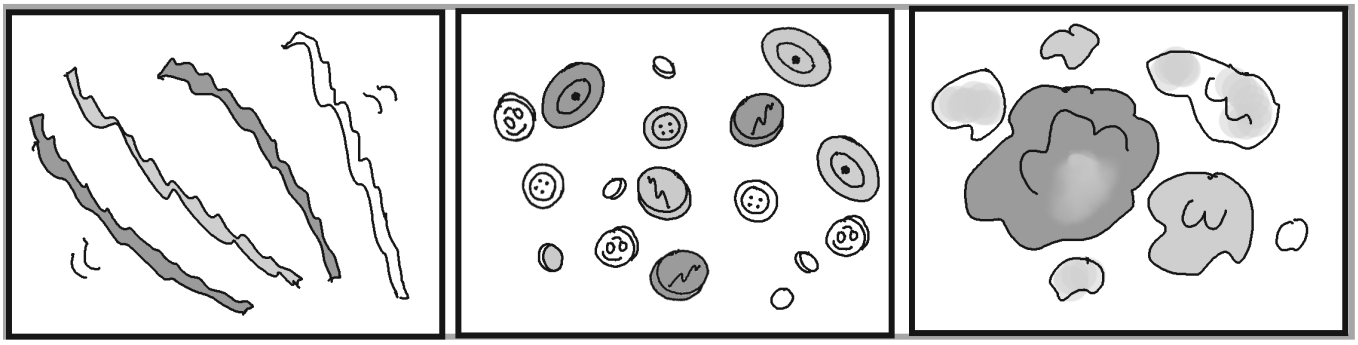
Name: _____

Hands-On Engineering Activity

promotes planning, building, etc. Students will use their imaginations to create a piece. Put out the following:

Fuzzy Sticks Buttons Molding Dough



Instruct kids to use these materials to build something. No specific directions. After a designated time period, document the final structures with phone cameras.

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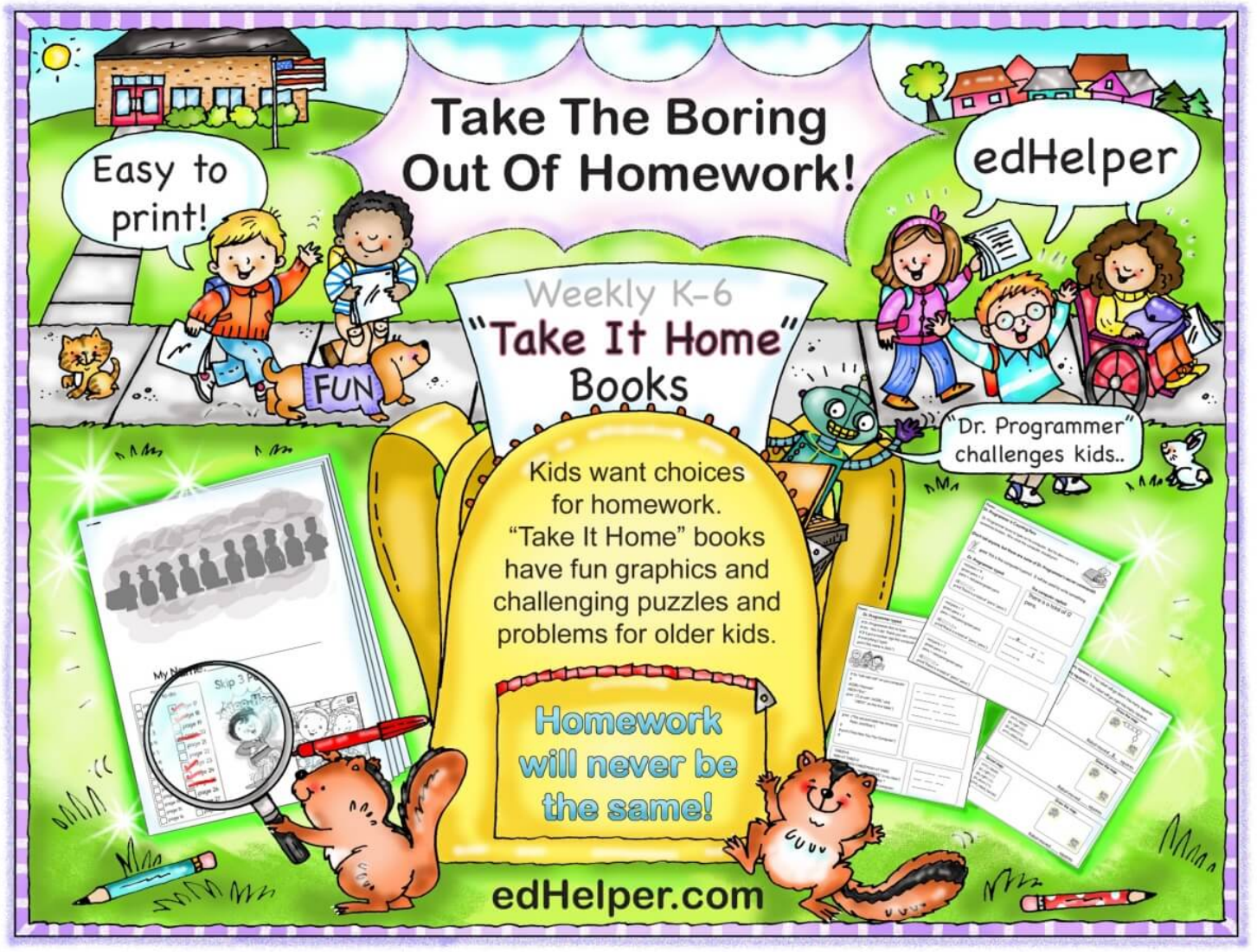
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